

Surfer's system requirements are:

- Windows 7 SP1, 8 (excluding RT), 10, 11 and higher
- 32-bit and 64-bit operation system support
- 1024x768 or higher monitor resolution with minimum 16-bit color depth
- At least 500 MB free hard disk space
- At least 512 MB RAM for simple data sets, 1GB RAM recommended

3D View requirements:

- OpenGL v3.2 or later, including the following support:
- Vertex, Fragment, and Geometry shaders
- GLSL (GL Shading Language) 150